# Four-level signalling in fiber optic transmission of two different bit rates data streams

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In the paper an unisochronous four-level signalling is proposed as a method of two different bit rate data multiplexing in standard single mode, intensity modulation fiber optic transmission system. The method is described and its main limitation – some inherent jitter – is pointed out and estimated. After a brief discussion about transmitter (multiplexer) and receiver (demultiplexer) solution, an experimental transmission system is presented. In the system, the 155 Mb/s and 50 Mb/s data streams were successfully multiplexed. Measured systems sensitivity predisposes it to be used in short and medium haul links.

Keywords: data multiplexing, fiberoptic transmission, four-level signalling.

#### 1. Introduction

In many practical cases the lack of free fibers in the transmission network leads to the need of not provided data multiplexing. The proposed method is based on continuous time (i.e. not sampled) mapping of two binary strings into a four-level signal (Fig. 1). Unlike in an ordinary four-level signalling, the outgoing signal is unisochronous (i.e. has no uniform time base), and should be continuously slicing in the receiver for data demultiplexing.



Fig. 1. Unisochronous four-level signalling scheme.

As it will be discussed in the next section, the demultiplexed binary signals are in some way distorted due to limited transmission medium bandwidth. This distortion could be acceptable small, when the medium bandwidth is relatively high in respect to the data bit rates. Thus, the proposed method seems to be specially useful in fiber optic transmission systems, where the available bandwidth can easily reach few GHz [1], and transmitted data rates are frequently limited up to few hundreds Mb/s.

The described method may be taken into account as a cost-effective alternative to usually used Wavelength Division Multiplexing (WDM) or Time Division Multiplexing (TDM), or as a next multiplexing level. In comparison to TDM multiplexing of different rates data the presented method shows some advantages: is relatively simple, is

## 2. Jitter considerations

As it was mentioned above, the proposed multiplexing method is based on continuous time four-level mapping of incoming binary streams in the transmitter, and continuous time slicing in the receiver decision circuit (see Fig. 2). Taking into account an ideally shaped (i.e. having zero rise and fall time) signal at the input of the slicer [Fig. 2(b)], the restored binary signals on its output should be undistorted.

However, taking real bandlimited signal having some rise and fall time [Fig. 2(c)] it could be noticed that restored binary signals [Fig. 2(d)] are someway distorted. The delay between the original binary signal  $D_1$  and restored  $D_1^R$  [ $t_A$  and  $t_B$  in Fig. 2(c)] depends on actual value of the second signal  $D_2$ . This means that  $D_1^R$  is disturbed by the jitter equal to  $t_B - t_A$ . Signal  $D_2^R$  is distorted by the "spikes" [marked by the circles in Fig. 2(d)] occurring during the change of  $D_1$ . These spurious events in the restored signal are time limited, and so can be removed by the circuit which ignores short spikes in the processed signal. The idea of such a circuit is shown in Fig. 3. From the detailed timing considerations it can be derived that spurious spikes can be properly eliminated when

$$t_S < t < \frac{1}{3}T_1 \tag{1}$$

where  $t_S$  means the spike duration,  $\tau$  is the delay in the circuit from Fig. 3, and  $T_1$  is the clock period of data  $D_1$  (what

<sup>&</sup>quot;transparent" (i.e. not restricted to particular data rates), and do not introduce any delay (do not need buffering of data blocks).

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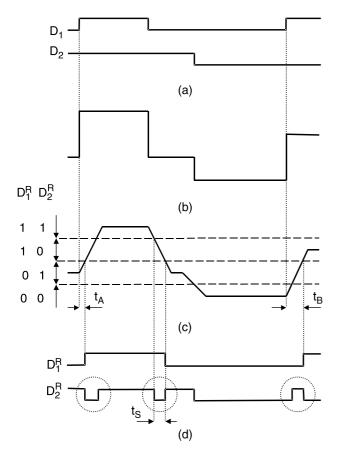


Fig. 2. Time diagrams of multiplexed and demultiplexed signals.

is the possible spike repetition interval). However, the signal delay introduced by spike eliminator may vary in the range  $0 \dots \tau + t_S$ , depending on actual time relation between the neighbour  $D_1$  and  $D_1$  transitions, what means the spike elimination is paid by some jitter in corrected signal  $D_2^R$ .

The estimation of the jitters can be derived basing on the notice that the values of  $t_B - t_A$  and  $t_S$  are equal to 25% to 75% rise/fall time of the 4-ary signal at the slicer input (additionally it should be observed that only the signal slopes caused by  $D_1$  transitions are responsible for jitter inducted to both restored binary signals). Therefore the peak-peak jitter of  $D_1^R$  can be directly written as

$$t_{j1_{p-p}} = t_{25\% - 75\%},\tag{2}$$

where  $t_{25\%-75\%}$  is the mentioned above rise/fall time. Taking an assumption that the delay used in spike elimination circuit is only a bit greater than  $t_S$  [compare the condition (1)], the peak-peak jitter of  $D_2^R$  can be, with some underestimation (in practice the value of  $\tau$  should be taken with some excess to ensure robust operation) written as

$$t_{j2_{p-p}} \approx 2t_{25\% - 75\%}.$$
 (3)

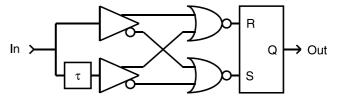


Fig. 3. Spike eliminating circuit.

It may be more useful to express the jitters in terms of transmission system bandwidth. In general, the relationship between the bandwidth and the rise/fall time depends on particular system transfer function (or equivalently the impulse response), but in practice an estimated relationship (derived for Gaussian transfer function) can be used

$$t_{25\% - 75\%} \approx 0.18 \frac{1}{f_{-3dB}},$$
 (4)

where  $f_{-3dB}$  is the -3 dB cut-off frequency. Taking for example  $f_{-3dB} = 500$  MHz, what is value easy to maintain in nowadays fiber optic systems, the jitters can be estimated as 0.36 ns and 0.72 ns for  $D_1^R$  and  $D_2^R$ , respectively.

Therefore it may be concluded that proposed multiplexing/demultiplexing scheme introduces some inherent jitter to both transmitted signals. Anyway the jitters are in theirs pick-pick value limited and, when necessary, can be reduced by ordinary clock recovery and data retiming circuit.

## 3. Transmitter and receiver solutions

#### 3.1. Transmitter

In general, a four-level signal can be generated in electrical or optical domain. It may be obtained by driving a laser by four-level current signal [see Fig. 4(a)], or by summing the optical signals from two binary driven lasers, using 66%/33% fibre coupler [see Fig. 4(b)]. It is worth mentioned that a special care should be taking for precise signal shaping: not only the rise/fall time should be minimise, but any tailing or ringing should be avoided to obtain good overall system performance. When using the idea shown in Fig. 4(b), more care should be taken of the laser transmitter associated with  $D_1$  signal.

#### 3.2. Receiver

A basic receiver structure is shown in Fig. 5. The most characteristic problem in the receiver design is to determine threshold levels for signal slicing. The thresholds should be adjusted to actual received signal amplitude, or alternatively the fixed thresholds and precise automatic gain control before slicing may be applied. Both solutions need peak-peak detectors for signal amplitude measuring or controlling.

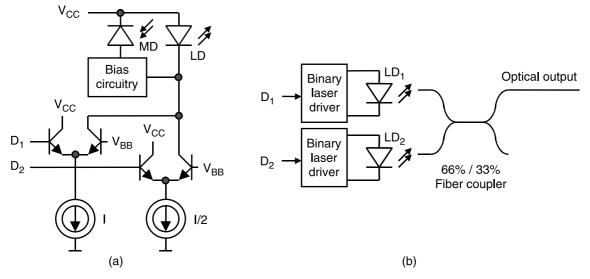


Fig. 4. Transmitter structures with electrical (a) and optical (b) 4-ary signal construction.

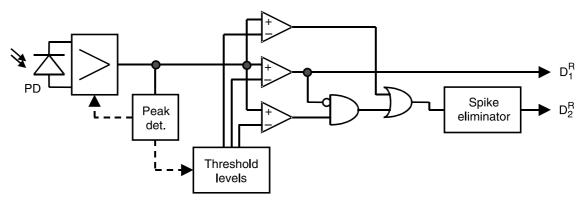


Fig. 5. Basic receiver structure.

It may be noticed that reconstruction of  $D_1$  from 4-ary signal needs only a simple comparison with mean value that makes limiting amplifier or comparator in any ordinary binary receiver. The idea of using the integrated binary receiver for  $D_1$  signal will be discussed in the next section.

# 4. Experimental results

The first experimental transmission system (see Fig. 6) consisted of four-level laser driver based on idea shown in Fig. 4(a), a 1310 nm FP laser, fiber with optical attenuation, PIN photodiode, transimpedance preamplifier and second stage voltage amplifier, demultiplexer (i.e. peak-peak detector, slicer and decoding logic), and spike eliminator. No data retiming was used. The multiplexed data were 155 Mb/s  $(D_1)$  and 50 Mb/s  $(D_2)$ .

In Fig. 7, operation of spike eliminator is illustrated. The outgoing signals eye patterns are presented in Figs. 8(a) and 8(b). It can be seen that the received data were properly demultiplexed, however, some jitter was introduced, as it had been suspected. The measured pick-pick jitters were 1.2 ns and 4.5 ns for  $D_1$  and  $D_2$  data streams, respectively. The jitters were practically independent on

the signal strength when varying from sensitivity level to the maximum value. The obtained receiver sensitivity was -24 dBm for BER equal to  $10^{-9}$ .

Practically, the obtained jitters were a bit greater than it can be suspected from the estimations presented in Sec. 3 when taking  $t_{25\%-75\%}$  value at the output of receiver preamplifier (0.8 ns). Two reasons should be pointed out:

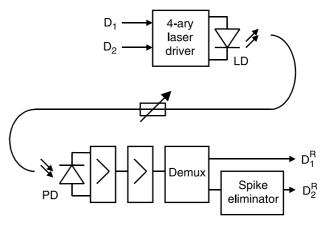
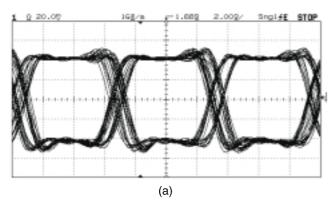
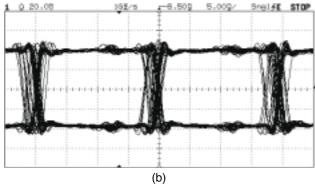


Fig. 6. Experimental transmission system.



Fig. 7. The signal  $D_2$  at the output of demultiplexer (upper trace) and after spike eliminator (lower trace).





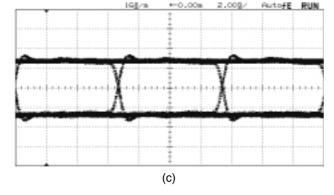


Fig. 8. Eye patterns of the demultiplexed data  $D_1$  path (a),  $D_2$  path (b), and  $D_1$  path (c) after modification.

the limited analogue bandwidth of comparators used in the demultiplexer reduces the signal bandwidth and also increases equivalent signal rise/fall time. Additionally, dynamic imperfection of the decoding and spike eliminating logic circuits causes further signal degradation. Taking into account that state of the art, ultra fast comparators and ECL logic was used, no significant advantage can be obtained without integrating all the receivers in custom-design circuit.

However, serious reduction of jitters reduction was obtained using the concept shown in Fig. 9. In this structure, additional binary receiver was used in  $D_1$  path to avoid dynamic limitations of 4-ary receiver and also binary drivers were used in transmitter for better signal shaping. Widely available 2.5 Gb/s integrated driver and receiver by Maxim were used. The modifications resulted in dramatic reduction of  $D_1^R$  jitter – down to 0.2 ns pick-pick [see Fig. 8(c)], and some reduction of  $D_2^R$  jitter – down to 3 ns pick-pick. In this solution, the distinction between faster (main) and slower (additional) channel is very clear.

Taking the idea of two separate receivers the next modification of the system structure can be made. Instead of use of one photodiode that drives both receivers, the fiber power splitter and separate photodiodes may be used. In this situation, both transmitters and receivers may be spatially separated, and only a part of fiber link is common for both channels.

## 5. Conclusions

The unisochronous four-level signalling as the method of two different bit rate data streams was presented. The pre-

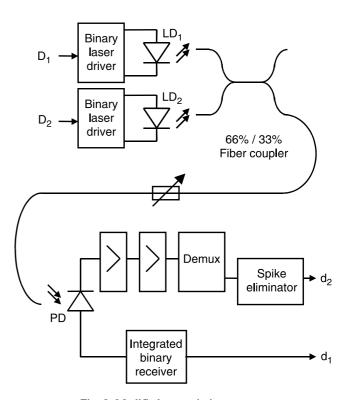


Fig. 9. Modified transmission system.

# Contributed paper

sented solution leads to some jitter in restored data but it should be emphasised that this jitter is peak-peak limited and therefore may be reduced by ordinary data retiming. The inherent feature of the proposed multiplexing scheme is some asymmetry between two available data channels; one has better timing performance and so is predisposes to carry higher bit rate data. The experimental fiber optic transmission system shows practical multiplexing possibility for data rates in the range of some hundreds of Mb/s. The system simplicity and flexibility make it an alternative to widely used TDM or WDM multiplexing methods.

# Acknowledgement

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## References

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# International Exhibition of Electrical and Electric Equipment MATELEC 2002

The Association of Polish Electrical Engineers (SEP) has the pleasure to inform that an *International Exhibition of Electrical and Electric Equipment – MATELEC 2002* will take place in Madrid (Spain) on 8–12 October 2002.

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